

## **Stage 5 Information and Software Technology**

Oral presentation: Artificial Intelligence

Student's name:	Teacher:
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Area of research	Marking criteria	Elementary 1	Satisfactory 2	Good 3	High 4	Excellent 5	Total
Artificial Intelligence (AI)					1	1	,I
<ul> <li>Define intelligence and artificial intelligence</li> </ul>	define and describe artificial intelligenc						
<ul> <li>historical perspective of artificial intelligence</li> </ul>	<ul> <li>investigate the work of pioneers of AI, such as Alan Turing</li> </ul>						
Areas of Artificial Intelligence	e						
<ul> <li>intelligent systems including a range of game types</li> </ul>	identify a range of intelligent systems including games						
Knowledge bases			l			•	.1
<ul><li>demons</li><li>expert systems</li><li>neural networks</li></ul>	<ul> <li>examine a range of expert systems</li> <li>explore and contrast the uses for demons, expert systems, neural networks and knowledge bases</li> </ul>						
Requirements of Artificial In	telligence, e.g.						
<ul><li>software</li><li>hardware</li></ul>	research the     requirements of AI     for a range of     situations						
			1	1	1	Final mark	/25

Grade: \_\_\_\_\_